

## RAG Tech Notes 4-23-13

Scene	Department	Note	See Greene
	Costumes	Muscle shirt with skinny straps for Houdini	
	Costumes	Either denim or light brown flannel shirts for fireman	
	Costumes	Hat with black vale for mother	
	Costumes	New Rochelle need black shawls for funeral	
	Costumes	Is there something we can throw over Evelyn in the New Rochelle scenes	
	Fly	Can we fly in the scrim further down?	
A1, S1b	Fly	Swing needs to come in sooner.	
A1, S4	Lighting	Change sike to blue	
A1, S16a	Lighting	Zero count going into red sike	
A1, S16c	Lighting	Advanced silhouette light cue too early. Wait for all dialogue to end.	
	Lighting	Do we have a transition into "back to before"	
	Lighting	Zero count light cue going into Coalhouse's death	
	Lighting & ASM	Once piano comes in, bring up the light cue	
A1, S14	Lights	Cue for full cast was late	
	Lights	Take house to half out of intermission and then black	
	Lights	Missed light cue for Coalhouse in A2, S25a?	
	Lights	Put a blackout in between A2, S26 and A2, S26a	
A2, S31	Lights	Zero count on the light transition. It was late when going to red	
	Lights	Blackout between A2, S32 and A2, S33	
A2, S33a	Lights	Slow cue going into upper platform from floor	
	Pit	We are losing so much dialogue because of volume. What can we do?	
A2, S26c	Pit	What happened at the start of the song? Talk to Tateh about it.	
A2, S29b	Pit	Where was the Ragtime music for this number?	
	Pit	Can we add in quiet music to the hugging part of the scene after Make Them Hear You	
	Projection	RAGTIME logo stays up when lights go to half	
	Projection	Missing projection around Evelyn's moment	
A1,S3	Projection	Hold projection of waves until Mother starts singing and is lit by herself DS	
A1,S3	projection	We need to add a ton more footage of waves so that it doesn't fade to black and/or suddenly freeze as it plays	
	Projection	Keep ragtime logo up until they start to pull the scrim up	
	Projection	Keep projection of the beach up for Back to Before	
	Projection	Keep library up	
A1, S6a	Projections	Losing some of the projections. Too light	
	Projections	We can't have a blank screen. Have them fade into one another	
A1, S6	Props	Washboards? When are they coming?	
	Props	Need a better bouquet of flowers	
	Props	Swap out easel for the smaller one from the art department	

	Props	Need a stand for the pinwheel vendor to put their pinwheels in	
	Props	Do we have a movie clapboard?	
	Running Crew	For scene change 5a, we purposely moved everyone DSR so that you could do the scene change	
	Running Crew	The second that Coalhouse's hat is off the piano, take the piano off	
	Running Crew	The car needs to come out to it's spike. It's not coming out as further	
	Running Crew	Preset for basket needs to come later	
A1, S13	Running Crew	Flowers on end table need to be on DS side not US side	
A1, S14a	Running Crew	Whats going on with getting the car on? What was the issue?	
	Running Crew	Have to be ready for scene change after Coalhouse Demands	
A2, S33	Running Crew	Brenna missed bringing on Coalhouse's chair. It is the same chair as Younger Brother in Crime of the Century	
	Running Crew	Gates go off by actors for the Morgan Library. Not done at the right time	
	Running Crew	Why is the plunger still on stage?	
	Set	Fix DS side of casket. Apply velvet to casket	
A2, S29a	Set	Add street lamp and garbage can etc	
A1, S1a	Sound	Does Sarah have a mic in opening number?	
A1, S4	Sound	Tateh and Little Girl mics not on for their lead in dialogue. Second day for this	
	Sound	Father's mic needs to be louder and cleaned up for Journey On	
A1, S5	Sound	Does Judge have a mic in this number?	
	Sound	Louder mics for J.P. Morgan and Houdini	
	Sound	We are losing so much dialogue because of pit volume. What can we do?	
	Sound	Mics messed up for President	