

RG Run-Through TECH Notes 10.23.12

Act, Scene	Character	Note
A1, S2	Lighting	Isolate lighting to DSL at the end of A1, S2 for Roeder/Lee section
A2, S3	Lighting	Can we crossfade slowly bring up lights on DSL platform during the last couple of sentences of Lovesick Cowboy's monologue?
A2, S5	Lighting	Opportunity for factory scenes and this scene to use window gobo
A2, S10	Lighting	For A2, S10, turn off some of the instruments for the factory scenes from C to SL.
	Props	Drinker's report needs to be a bound booklet of some sort that looks like a medical report that we can rip pages from
A1, S2	Running Crew	Start bringing in factory at the end of A1, S2 Roeder/Lee section
A1, S3	Running Crew	After A1, S3, hard stop for A1, S4
A1, S1b	Running Crew	After A1, S1b hard stop for A1, S2
A2, S10	Running Crew	The SR dial tables need to be brought in quietly during A2, S9. The CS dial tables won't come on during this scene.
A2, S11	Running Crew	Hard stop scene change going into A2, S12
	Set	We probably have to take 3-5 inches off of the work benches height
	Set	Possibility to buy 2 factory lamps that we can fly in.
	Set	We want felt if possible on the feet of the tables.
	Set	USR platform should be shifted 3 ft SR and bring the SL side down about a foot. DSL platform shifted SL 2 ft.