<b>BLOCK:</b>	CHARACTER:	NOTE:	SEE GREENE
ACT 1:			
97:11			
2	Abby	SR of Elaine	
2	Abby	Be more secretive about listening in on Elaine &	
		Mortimer's plans	
4	Abby	Start to go to answer the phone and Mortimer will stop you	
4	Abby	Be more sharp with cutting off Martha on "Well, I"	
6	Abby	Why do you say "No teddy, not panama" Be more	
		concerned	
6	Abby	Don't go for the room until Jonathan says "Get my room	
		ready"	
7	Abby	Cross down to the door when the doorbell rings and	Х
		answer the door for Mortimer	
8	Abby	When you open up the window seat, be more surprised.	
3	Abby (M & J)	Needs to be proud of " <u>I</u> put Mr. Hoskins in the window	
		seat"	
2	Abby & Martha	When you are pulling out the chair for Elaine, have the	
		chair facing downstage, not quarter	
6	Abby & Martha	Look down at spit in sequence	Х
11	Cops	Do not miss your scene!	
5	Einstein	Be careful about your turn USR. Be cautious to not look	
		in those directions at all because the Aunts are over there.	
6	Einstein	Don't drop your line	
6	Einstein	"My how I've changed"	Х
6	Einstein	Get up the stairs quicker. Jonathan cannot say to go up	
		another flight when you're at the first landing.	
6	Einstein	Only 2 matches. You do not need to have more than 2	
6	Einstein	Use handles on the window to close the door.	
10	Einstein	"They ARE just as good as you."	
2	Elaine	"Well can't you take a hint" Good job!	
2	Elaine	Curls need to be shorter	
2	Elaine	Good job on "lecture on the drama" "Humanizing effect"	Х
		see greene	
2	Elaine	"Choir loft" more serious delivery.	
2	Elaine	"Father will insist" put your hands up to his lips to stop	
		him.	
7	Elaine	Shutter a little bit when you see Jonathan.	
7	Elaine	React more when Jonathan pulls you.	
8	Elaine	"You critic" Stumbling to figure out the biggest insult.	X
	FULL CAST	When someone does drop a line, be prepared to fill in a	
		little adlib	
	Gibbs	More grey for the beard. Grey your hair too	

5	Jonathan	Be careful about your turn USR. Be cautious to not look in those directions at all because the Aunts are over there.	
5	Jonathan	Change in demeanor. Slight happiness when the Aunts	
5	Jonathan	ask about what you have been doing. Tone change.	
5	Jonathan	"Doctor, you did this to me" Be aware that your aunts are	X
5	Jonathan	in the next room. Slower, darker. Not so yell-y.	Δ
5	Jonathan	Slow down on delivery of lines, all of the comments about	X
5	Jonathan	the money and attic muses over the opportunity in this	11
		house.	
6	Jonathan	"Nature faker" Tense up a lot more. Straighten up your	
		body.	
6	Jonathan	"Are there" not "There are"	X
7	Jonathan	"You always were a horror" save space to cross towards	
,	<b>b</b> officiation	Mortimer.	
9	Jonathan	Smug, satisfied look when Mortimer is running to the	
		cellar.	
11	Jonathan	Don't cut off other peoples' lines.	
1	Klein	We do have a General Miles.	X
1	Martha	Review your lines	
2	Martha	When you are blowing out the candles, do it quickly.	
		There is a light cue synced with the candles	
2	Martha	Good job with pulling Abby out.	
	Martha	Much better voice inflections	
3	Martha	"Mixture of"	X
4	Martha	More reaction to "All alone in the world."	
4	Martha	"Well certainly, you don't think" Facial reactions	Χ
4	Martha	"Well, I" Be genuinely prepared to answer the line.	
5	Martha	Give Einstein a final nod of you're not supposed to touch	
		what you have put in the sideboard	
7	Martha	A bit more tense. More freaked out looking at Elaine.	
		Cross-legged too casual for this block.	
9	Martha	"I'm sorry I was so long" SEE KORNFELD	
10	Martha	Nice delivery on the judge line.	
3	Mortimer	"Others" Nice phrase reaction	
3	Mortimer	A little off on answering the phone ring.	
3	Mortimer	Put your hand over the receiver when you are "shhhhh"	
3	Mortimer	As you're listening to your Aunts, and during "1211"	Χ
		During the first moment, don't go the desk quite so	
		quickly. Spend more time SR.	
3	Mortimer	More abrupt on "Twelve" flash out on audience on	Х
		"twelve"	
	Mortimer	Better energy, great job!	
3	Mortimer	Chase Elaine a bit more	
3	Mortimer	Feel out when it is proper for the phone to be picked up.	
		Dangerous to pick it up in between.	
4	Mortimer	Less time looking out the window, more quick about	1

		getting back to the phone.	
4	Mortimer	Your "Hellohello" realize and then hang up. Then the	Х
		doorbell rings and then pick up the phone again.	
4	Mortimer	When the phone rings in that block, Abby will start to go	Х
		the phone and you will stop her and you go answer it.	
4	Mortimer	Sharp glances back and forth with "Don't do anything"	
7	Mortimer	You have to knock first, that is the cue for the doorbell.	Χ
		Wait for the doorbell and then Abby will let you in	
7	Mortimer	Listen to the Aunts convincing that they really didn't try to	Χ
		kill Elaine and then sit Elaine down.	
8	Mortimer	"What do you mean, what's going on in this house?"	Χ
9	Mortimer	Good sneaking in on Mortimer when you come out of the	
		cellar!	
4	Mortimer (M &	I can write my review on my way to the theatre" Face	
	J)	DS and then exit. We lose the line.	
1	Mr. Harper	Good job projecting!	
1	Mrs. Harper	Barely can hear you. Project!	
1	Murphy	Responds when Teddy is close to you. Sharp turn in your	
		head.	
9	O'Hara	Project. You are losing your energy when you sit down.	
		Make sure you keep the energy consistent.	
9	O'Hara	Be more defensive on "I'm collecting"	
9	Shannon	Good delivery!	
1	Teddy	Look more presidential	
6	Teddy	"You're not anyone I know now" Gesture finger to ground	Χ
6	Teddy	"Cross my heart, hope to die" Bigger spit	Х